



# Ship Segmentation in Aerial Images for Maritime Surveillance

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Introduction

Countries with large exclusive economic zones require efficient and costeffective tools for maritime surveillance. Using Unmanned Aerial Vehicles (UAVs) for automatic ship detection, we release a considerable amount of resources. Ship segmentation in the acquired images is a challenging task, as it is affected by factors like scale, perspective, and illumination variations. Since we are dealing with real-time systems, and UAVs have limited processing capacity, we need to implement an efficient and fast segmentation algorithm.

#### Contribution

We propose a two stages system to perform ship segmentation. We present a cascade model with detection and segmentation, which makes the ship identification faster. In the first stage, we use a fast detection network to search for possible ship locations regions, then we pass these regions through a segmentation network, thus narrowing the image region where segmentation is performed, which significantly improves the overall image processing time.

#### Results

To evaluate our method, we tested it with Seagull [3] and Kaggle images [4], also in the Kaggle Airbus ship detection challenge.

A. We tried different thresholds in the detection network.



**B.** We tested the YOLO network on Kaggle and Seagull datasets.

Dataset	Recall	True Positive	False Negative	False Positive
Kaggle	0,9	63	7	504
Seagull	0,86	115	19	1233

C. We tested the U-Net on Kaggle, and Seagull BBs sets.



Dataset	<b>Total Number of BB's</b>	loU
kaggle	768	0,91
Seagull	494	0,91

**D.** We compared our method with full image segmentation.

Method	Kaggle Score	Time/image [s]
Full image segmentation	0,71	1,47
Cascade Model	0,82	0,10

## Conclusion

This paper presents a contribution to performing fast and accurate maritime ship segmentation. Despite the high number of false positives (FP), the initial stage removes unnecessary parts of the image. Later the segmentation network discards the FPs cases. This cascade approach not only improves the segmentation quality but also greatly decreases the processing time.

Acknowledgements

For the detection stage, we implemented the YOLO network [1] with a detection threshold. In this phase, we need a system with high recall, so regions with waves or sun glare are mostly like to be in the region proposals. We used the U-Net to perform semantic segmentation [2]. Unet has an encoder-decoder architecture. So, for the encoder, we can try different architectures and study how it affects performance. The bounding box (BB) mask aggregator module groups the BBs to build the full segmented mask.

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### References

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